Rest Available Copy ٠.১. Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 10008423 Effective October 1, 2001 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE [ OR SMALL ENTITY **TOTAL CLAIMS** RATE 32 FEE RATE FEE NUMBER EXTRA BASIC FEE 370.00 BASIC FEE FOR NUMBER FILED OR 740.00 TOTAL CHARGEABLE CLAIMS Lminus 20= X\$ 9= X\$18= 216 INDEPENDENT CLAIMS minus 3 = X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL 956 OR 9-28-05 CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY SMALL ENTITY OR (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-NUMBER ⋖ REMAINING PRESENT RATE TIONAL RATE TIONAL AMENDMENT AFTER **PREVIOUSLY** EXTRA AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) CLAIMS HIGHEST ADDI-ADDI-0 REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **AFTER PREVIOUSLY** AMENDMENT **EXTRA** PAID FOR MENDMENT FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= OR +280= TOTAL TOTA OR ADDIT FEE ADDIT, FEE (Column 2) (Column 1) (Column 3) CLAIMS HIGHEST ADDI-ADDI-NUMBER REMAINING PRESENT PREVIOUSLY RATE TIONAL RATE TIONAL AFTER **EXTRA** AMENDMENT PAID FOR FEE FEE AMENDE Minus Total X\$ 9= X\$18= OR Minus Independent \*\*\* X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

If the entry in column 1 is less than the entry in column 2, write "O" in column 3.

OR

OR

+280=

ADDIT. FEE

TOTAL

+140=

ADDIT. FEE

TOTAL

<sup>\*</sup> If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

The Highest Number Previously Paid For' IN THIS SPACE is less than 3, enter "3."

The Highest Number Previously Paid For' (Total or Independent) is the highest number found in the appropriate box in column 1.